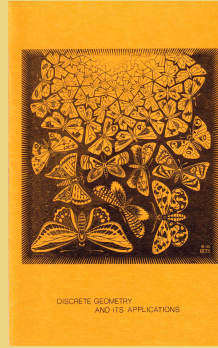


DONALD AND THE GOLDEN RHOMBOHEDRA



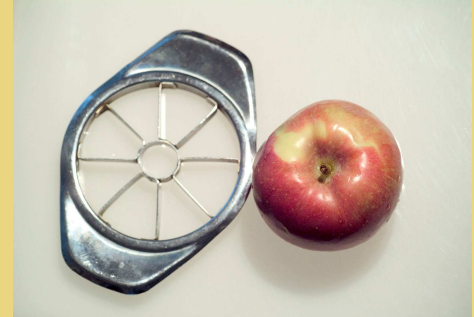
Models: RHOMBO, a
geometric "toy" designed by
Michael Longuet-Higgins
and much enjoyed by Donald

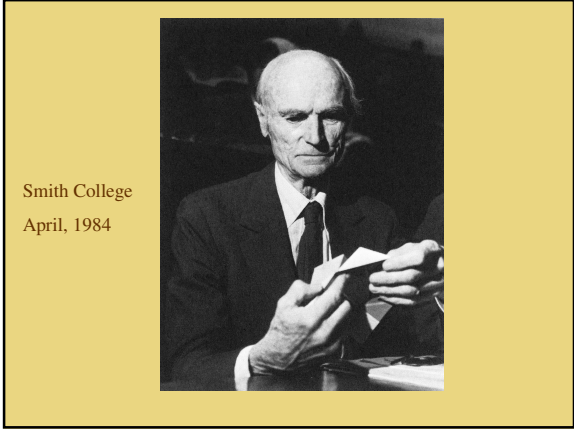
Marjorie Senechal
Smith College
Northampton, MA



THE AMERICAN MATHEMATICAL SOCIETY
SPECIAL SESSION
ON
DISCRETE GEOMETRY AND ITS APPLICATIONS
PROGRAM AND COLLECTED ABSTRACTS
October 17 and 18, 1983
Amherst, Massachusetts
Organized by Marjorie Senechal

The Program	
All the talks will be held in Room 203 Graduate Research Center, University of Massachusetts	
I. Saturday morning, October 17	
9:00	D.L.J. Cantor, "Symmetry and Asymmetry in assemblies of identical particles"
9:10	Discussion
9:20	Ben Debnath, "On the 'Space-Packing Problem'"
9:40	Discussion
9:50	Jacki Schramm, "Filling the Plane with Congruent Pentagons - The 'McLaurin Case'"
10:10	Discussion
10:20	David Tsa Keller, "A Representation of the Hex for Problems in the Solution of Aggregates in Crystalline Solids"
10:30	Discussion
10:40	Henry Wilton, "Some Geometric Convergence Results for Certain Cellular Systems"
II. Saturday afternoon, October 17	
2:00	Albert Rosenthal, "Patterns of Polymers in Crystals"
2:10	Discussion
2:20	David Klapper, "Mathematical Crystal Growth"
2:40	Discussion
2:50	Walter Brindley, "Dimeric Packing"
3:10	Discussion
III. Sunday morning, October 18	
9:10	David Keller, "The Geometric Similarity of Symmetry"
9:30	Discussion
9:40	Richard Bell, "On the Symmetric Coloring associated with a 'Snowflake'"
1:00	Discussion
1:10	R.S.M. Hoare, "On the Symmetrical Arrangement of Simple Unit - Lattices"
1:30	Discussion
1:40	Robert Swartz, "Asymptotic Light Curves"
1:50	Discussion
2:00	Walter Brindley, "Stability of Lines with Windows"
2:10	Discussion
2:20	Jack Goodwin, "Lines Determined by their Centroids"
2:30	Discussion
2:40	George Gull, "Locally Finite, Convex Structures: Crystal Structures and Kinetic Growth"
2:50	Discussion
3:00	Henry Wilton, "The New Problem of 3-Der Crystallography"
3:10	Discussion
3:20	Robert Peck, "Geometric Packing"
Organized by Marjorie Senechal Dept. of Mathematics Smith College Northampton, MA 01063	
*For technical reasons, Professor Cantor's talk is listed separately in the program of the AMM.	





The Five Golden Isozonohedra

A6 acute rhombus

O6 obtuse rhombus

F20 Federov rhombic icosahedron

B12 Bilinski rhombic dodecahedron

K30 Kepler triacontahedron

A rectangle having sides in the ratio $\tau:1$ is a *golden rectangle*, a rhombus having diagonals in this ratio is a *golden rhombus*.

HSM Coxeter, "The rhombic triacontahedron," *Symmetry 2000*, edited by I. Hargittai and T. C. Laurent, Portland Press Ltd., 2002.

$\tau = (1 + \sqrt{5})/2$

Golden rectangle Golden rhomb

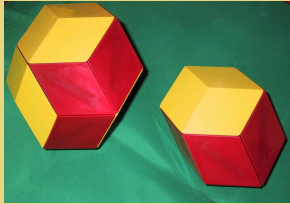
And a rhombohedron whose faces are six congruent golden rhombi is a *golden rhombohedron*. Such a rhombohedron has an axis of trigonal symmetry and is said to be obtuse or acute according to the nature of the three face angles at a vertex on this axis.

Coxeter, 2002, contd.

The *triacontahedron's* face has diagonals in the "golden section" ratio $1:\tau$. A model can be built up from twenty rhombohedra, ten acute and ten obtuse, bounded by such rhombs.

Regular Polytopes, 2nd edition, 1963

By removing one of the p zones from a rhombic zonohedron and bringing together the two remaining pieces of the surface, one obtains a simpler zonohedron, with $p-1$ replacing p . In this manner the triacontrahedron yields the *rhombic icosahedron* . . . This in turn has a zone of eight faces, which can be removed so as to yield the two halves of a *rhombic dodecahedron* ($p = 4$) -- not Keplers ...



DEPARTMENT OF MATHEMATICS
 22 April 1977

Haji Miyazaki
 1000 University
 1-1, Hirobanchi
 Baka-14, Sakaishi
 657, Japan

Dear Dr. Miyazaki:

Thank you for your letter of March 24 and your beautifully illustrated essay "On the golden polytopes". Perhaps the title should be more specific, "On the golden tessellations" (see my Twelve Geometric Essays, p.60). In fact, the only kind of isosnohedron not considered is the ordinary or "great rhombic dodecahedron". For symbols, instead of the usual ones:

$rh\{p, q\}$, $rh\{p, q, r\}$, $rh\{p, q, r, s\}$

I would prefer to use a letter (usually the initial of the discoverer) and a subscript for the name of same:

A_4 O_6 B_{12} F_{20} F_{30}

(A for "acute", O for "oblate", B for Blichinski, F for Fedorov, K for Kepler).

What you have done on page 4 is to decompose the "second" rhombic dodecahedron B_{12} into 2 acute rhombohedra A_4 and 2 obtuse rhombohedra O_6 , to decompose the rhombic icosahedron F_{20} into 8 A_4 and 5 O_6 , and to decompose the triacontahedron F_{30} into 10 A_4 and 10 O_6 . Note that each component uses 3 of the 4, 5, or 6 possible directions for edges, in accordance with the identities

$$2 + 2 = \binom{4}{2} \quad 5 + 5 = \binom{5}{2} \quad 10 + 10 = \binom{6}{2}$$

I am especially pleased with page 15, where you decompose a B_{12} of edge-length 2 into 4 A_4 and 4 O_6 and 6 B_{12} (of edge-length 1), and decompose an F_{20} of edge-length 2 into 10 A_4 and 10 O_6 and 10 B_{12} and 2 F_{20} (or, equivalently, into 30 A_4 and 30 O_6 and 2 F_{20}). In fact, this decomposition can be extended inductively in an F_{20} of edge 2^n ($n = 1, 2, \dots$), showing that the whole Euclidean 3-space can be filled with rhombohedra and B_{12} 's and F_{20} 's

...../2

- 2 -

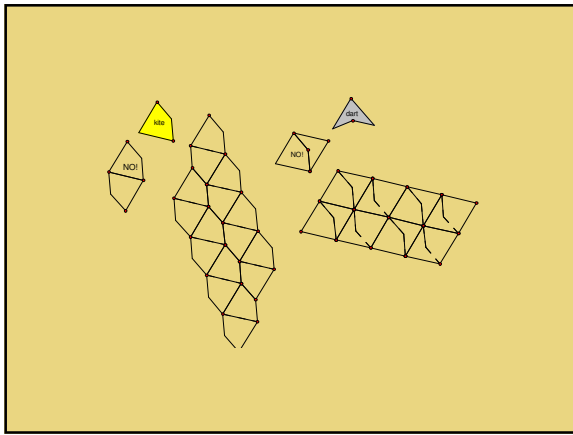
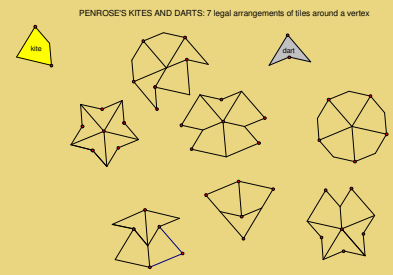
(or simply with rhombohedra and F_{20} 's) in a manner that has the symmetry of F_{20} itself (or of a pentagonal antiprism, so that the symmetry group is $D_5 \times \{2\}$) in the notation of my "Introduction to Geometry", p. 277). As this space-filling has only one axis of pentagonal rotation into itself, and no translation, it is a non-periodic honeycomb. What I would be interested to know is whether rhombohedra and F_{20} 's fill space in a manner that is essentially non-periodic in the sense that no honeycomb composed of these particular bricks can have a translation into itself. If the answer is yes, we would have here a very nice 3-dimensional analogue for the non-periodic tilings of Roger Penrose and Raphael Robinson (see the Scientific American, Jan. 1977, cover design and pages 110-121).

I hope it may be possible for you to attend the meeting in Oberwolfach in July.

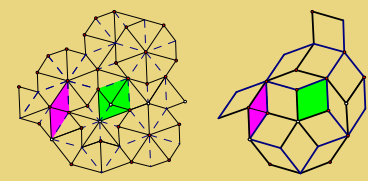
Yours sincerely,
H.S.M. Coxeter
 H.S.M. Coxeter.

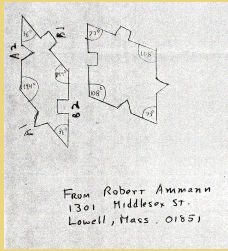
HSMC:lc

Donald was unaware of Robert Ammann's 3-D Penrose analogues.

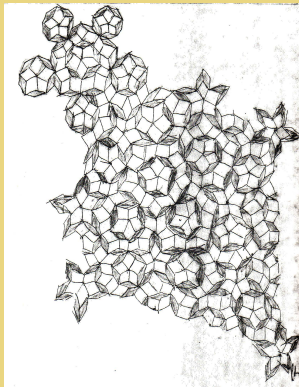


From kites and darts to thick and thin rhombs (and vice versa)





From Robert Ammann
1301 Middlesex St.
Lowell, Mass. 01851

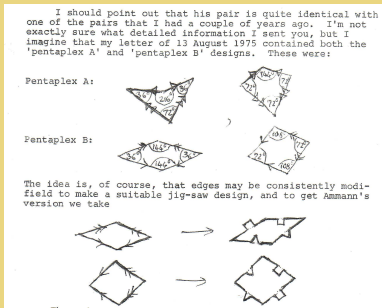


Robert Ammann to Martin Gardner, April 1976

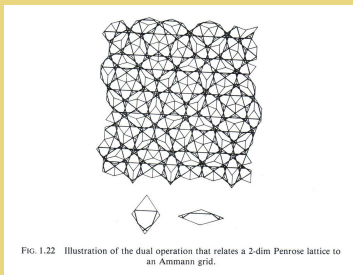
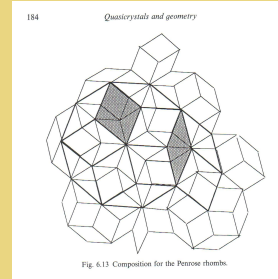
Penrose tilings can be generated in (at least) four equivalent ways:

- Fitting tiles together as prescribed by matching rules
- Decomposition/inflation or composition
- Duals of Ammann bar grids or de Bruijn pentagrids
- Projection from the hypercube tiling of E^5

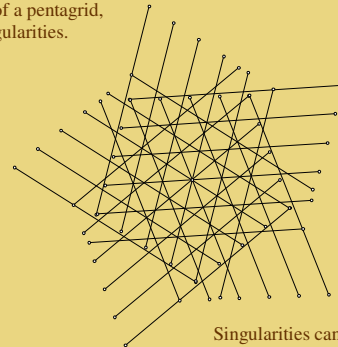
All tilings built with any of these methods are **locally isomorphic**, i.e., any patch in any tiling is relatively dense in that tiling and in all the others.



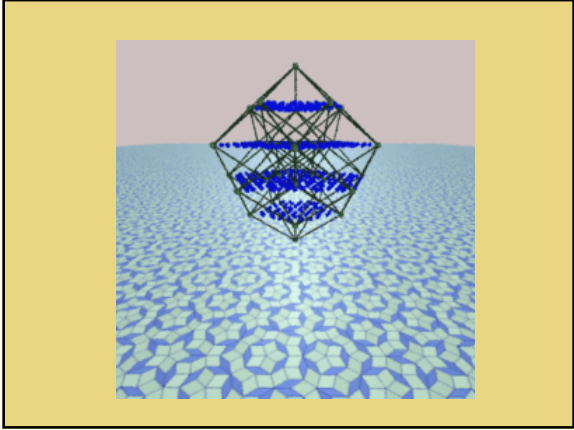
Roger Penrose to Martin Gardner, Xxxx 1976



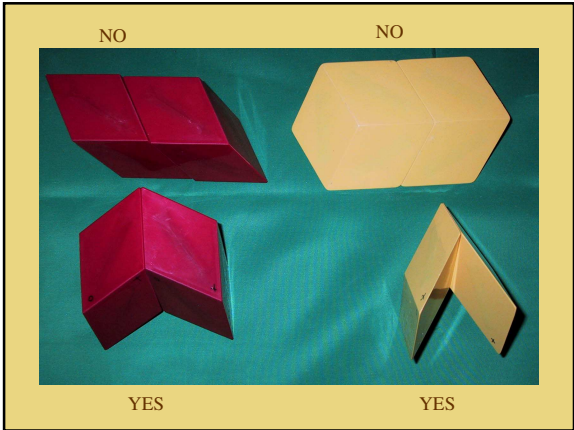
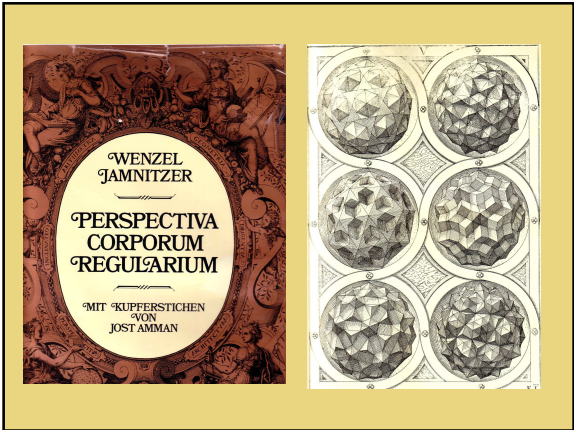
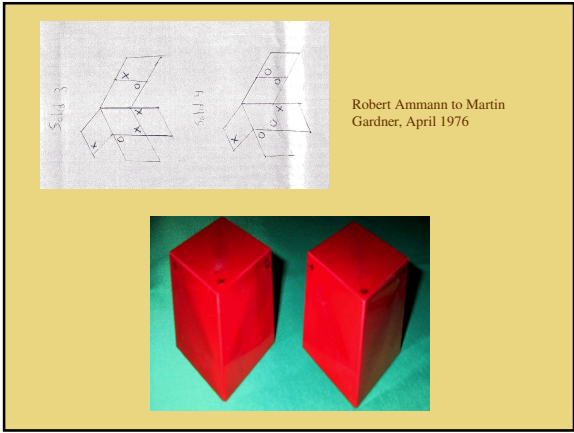
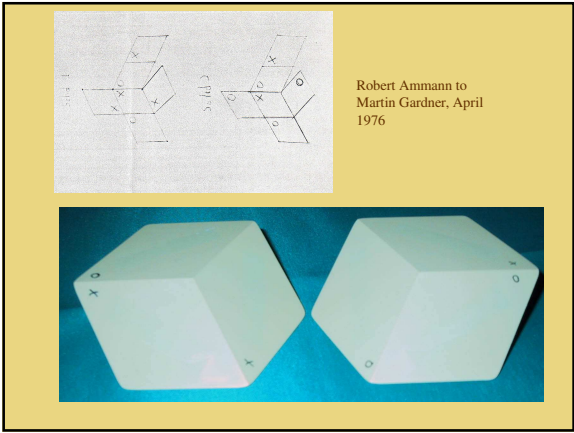
Portion of a pentagrid, with singularities.

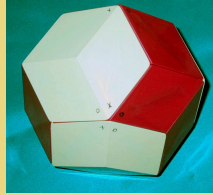
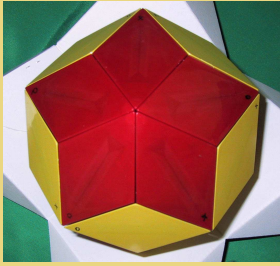


Singularities can be avoided by shifting the 5 grids

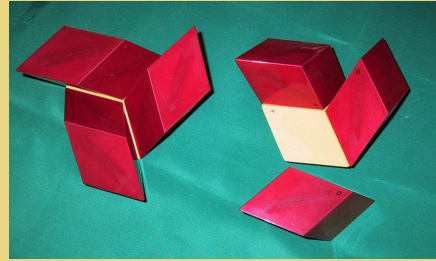


Robert Ammann had also discovered the first set of (apparent) 3-D aperiodic tiles. The tile shapes were the golden rhombohedra, A6 and O6, each marked into two (mirror-image) ways. In his first (spring 1976) letter to Martin Gardner, Ammann included marked nets for the four tiles (X for bumps, O for dents).



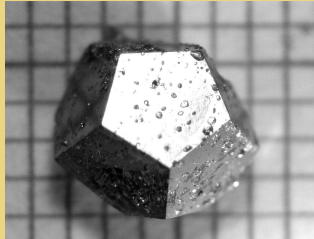


Ammann's matching rules permit the five golden isozonohedra . . .



. . . .but not the "other" triacontahedron K*

Fisher Research Group
 Geballe Laboratory for Advanced Materials
 Dept. of Applied Physics
 Stanford University
 CA 94305-4045



Al-Pd-Re single quasicrystal shown over a mm scale.

The flurry of tiling research following the discovery of quasicrystals showed that, in contrast to Penrose tilings in the plane, the various generating methods:

- fitting tiles together as prescribed by matching rules
- decomposition/inflation or composition
- duals of Ammann plane grids or de Bruijn hexagrids
- projection from the hypercube tiling of E^6

are, in general, **not** equivalent in three dimensions.

For example:

Katz showed that if the tiling is generated by the projection method, the two rhombohedra must be marked in twenty two different ways.

Socolar and Steinhardt showed that the golden isozonohedra are duals of "singular points" in "quasiperiodic hexagrids" and the singularities cannot be eliminated by shifting the grids.

Planes meeting at a point

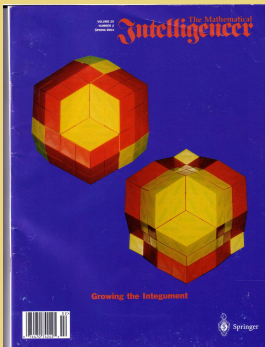
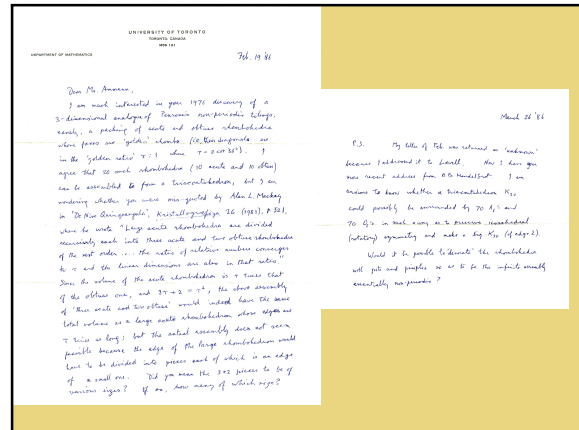
- six
- five
- four
- three

dual configuration

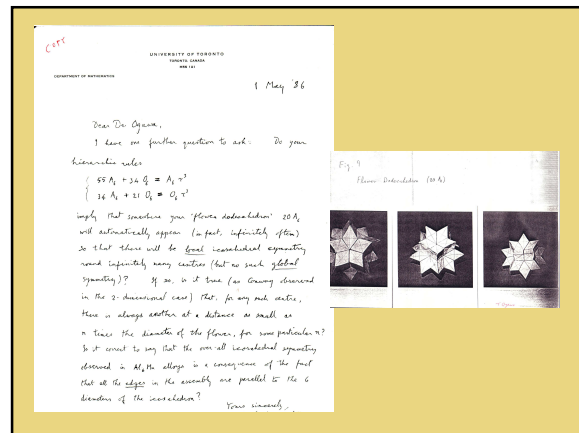
- triacontahedron
- icosahedron
- dodecahedron
- acute rhombohedron

Socolar proved that Ammann's matching rules **do** force nonperiodicity but -- it *seems* -- they are not as powerful as the rules for the 2-D Penrose tiles.

For example, it *may* be possible to use them to construct tilings that are not locally isomorphic.



Michael Longuet-Higgins' construction of increasingly larger triacontahedra does not obey Ammann's rules



A proposal to the Geometry Center, 1996

Three-dimensional discrete geometry lies at the heart of many fundamental problems in mathematics and other sciences. For example, the rapidly growing field of polytope theory is important in many branches of discrete mathematics. For polytopes, there are intriguing problems that connect geometric with combinatorial or algebraic properties. . . .

The discovery of quasicrystals in physics in 1984 spurred vigorous research activity in the mathematics of long-range aperiodic order. **Many aperiodic 3D structures are so complex that exploration of their local and global properties is infeasible with the visualization tools currently available.**

The complexity of geometric structures that arise in scientific and industrial applications requires better understanding. The need to build, visualize, manipulate, and deform these 3D structures in an interactive computer environment is widely recognized.

The major areas that would directly benefit from such 3D software include convexity, tilings, quasicrystals and aperiodicity, lattices and periodicity, packing and covering, groups and symmetry, polyhedra and incidence structures, oriented matroids, reflection groups and hyperplane arrangements, illumination problems, molecular structures, frameworks and rigidity (ball and stick structures), and growth systems (foams, cell growth).

Existing software either enables the researcher to visualize known structures and to give analytic (coordinate) input to build some new structures (Geomview and Mathematica) or provides graphical tools that allow one to construct objects free-hand (CAD/CAM). No existing integrated package provides the interactivity and mathematical content needed to study complex geometric problems in 3D.

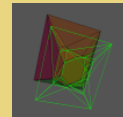
We propose to develop a 3D package analogous to two-dimensional programs such as The Geometer's Sketchpad, which allow the researcher to build 2D geometric figures in a "hands-on" manner, and to explore the implications of geometric constraints.

We want to construct 3D polytopes from scratch by graphically fitting geometric pieces together and to be able to interactively manipulate and view these objects at every stage of their construction. This involves being able to perform important operations such as selecting vertices, edges, faces, and polytopes, grouping and ungrouping these objects, and coloring them and moving them around independently or as a group. *We need to be able to intersect and dissect the basic building blocks and attach them to each other at angles to generate larger figures in space such as 3D geometric complexes, tilings, or clusters, with the ability to also reverse the construction process and dissect figures.* In building up figures from smaller units, we need to be able to specify constraints (such as perpendicularity, parallelism), dihedral angles, or flexible attachment) as we build.

The planning group:

Heidi Burgiel, The Geometry Center
Daniel Huson, Universität Bielefeld, Germany
Nicholas Jackiw, Key Curriculum Press, Inc., Berkeley
Stuart Levy, The Geometry Center
Jesus A. de Loera, Geometry Center
Robert Moody, University of Alberta
Jiri Patera, Université de Montreal
Michelle Raymond, The Geometry Center
Doris Schattschneider, Moravian College
Egon Schulte, Northeastern University
Marjorie Senechal, Smith College,

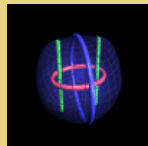
Date: Mon, 22 Apr 96
From: senechal
To: schulte@neu.edu



Dear Egon,

I'll call Dick McGehee soon, but before that it would be good to settle on the project name. Naming things makes them real somehow and a good name might go a long way to persuading people to bring it into existence. Can you take votes on that? Several people emailed that they like the name Coxeter Project (or Project Coxeter) but not everyone has done so. If the group does decide on Coxeter, would it be appropriate for me to call him? Or may be better for you to do it? I think you know him better than I do and so might be more persuasive.

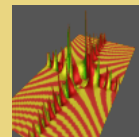
Date: Mon, 22 Apr 1996
From: Robert V. Moody
To: discgeom@geom.UMN.edu
Subject: Coxeter
Dear All:



The Coxeter Project sounds good. It would be important to get his blessing for the name. There is a possible acronym from his initials: Hands-on Synthetic Manipulation (of 3d graphics). I am pretty sure he would not approve of that!

Bob

Date: Mon, 22 Apr 1996
From: Marjorie Senechal
To: Robert V. Moody
Cc: discgeom@geom.UMN.edu
Subject: Re: HSM



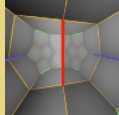
Hi Bob,

Coxeter might not approve of his initials being interpreted as "Hands-on Synthetic Manipulation" but I'll be his wife would! I've heard her tell him several times that he should get with it and learn to use computers. She could talk him into giving it his blessing even if the HSM part is just a joke.

Date: Wed, 24 Apr 1996
From: Doris Schattschneider
To: discgeom@geom.UMN.edu
Subject: Re: Coxeter's approval

Thanks, Egon-- this is great news. Perhaps an earlier (but not well-known) precedent is Escher's use of Coxeter's name as a verb. When Escher was working on drawings for his Circle Limit hyperbolic prints he wrote to his son George that he was "Coxetering."

Doris



Date: Fri, 26 Apr 96
From: senechal
To: discgeom@umn.edu
Subject: conversation with Dick McGehee

I just had a long talk with Dick McGehee. He is very interested in Project Coxeter and encourages us to submit a proposal to the Geometry Center. From his discussions with industrial and other scientists he knows that the kind of 3D interaction we hope to develop is urgently needed in a wide variety of problems and applications -- not only in polytope theory! At the same time, the fact that Project Coxeter will address needs of the discrete geometry research community is crucial, since the Center was established to address the visualization needs of researchers. . . .

Date: 6 Jun 1996 08:01:38 -0700
From: Nick Jackiw
To: Marjorie Senechal
Subject: Project Coxeter & Sketchpad

Next season we plan to focus on 3-D. In a recent discussion with Dick McGehee, I learned that the Center will likely go ahead with Project Coxeter, but that (as you forwarned) they can't address any educational component or research in the pitch they make to the NSF. Dick was very interested in the possibility of a Sketchpad / Coxeter relationship to accelerate and exploit Coxeter's educational opportunities. . . .



Date: Wed, 19 Jun 1996
From: SCHULTE
To: discgeom@geom.UMN.edu
Subject: our project
Dear Project Coxeter team:

We are up to a bumpy start! I assume that everyone received Marjorie's message about the newest development at the Geometry Center and its consequences for our project. After the good work at our meeting and the successful proposal writing afterwards, this was a somewhat unexpected and disappointing news. I cannot add much to what Marjorie said, but it seems that we cannot really do much about it at this point in time.

From the message I got the impression that the Center's main nervousness is the next site visit by an NSF team. Until then, or at least until it is clear that the Center can "produce results" for the next visit, we cannot expect too much in the way of support.

Eight years later

Date: Tue, 27 Apr 2004 12:14:30 -0400
From: Nicholas Jackiw
To: Marjorie Senechal
Subject: Re: 3-D Sketchpad?

Alas, the 3D-GSP project went nowhere fast. . . . what we really need is new interaction technology, at the hardware level. Another avenue of pursuit was to determine if any of the (relatively inexpensive) 3-D manipulation hardware available from home gaming market manufacturers were accessible to educational software development. The quick answer from Nintendo and Sega: to do anything educational would instantly destroy our credibility with our 14-year-old male customer base.

