Colourful Simplices and Octahedral Systems

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joint work with

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Outline

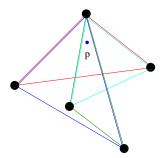
- Simplicial Depth.
- Colourful Simplices.
- Lower Bounds for Colourful Simplicial Depth.
- Transversals, Octahedra and Octahedral Systems.
- Parity Tables and Enumeration Strategies.
- Subspace Coverings.
- Questions and Discussion.

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Simplicial Depth

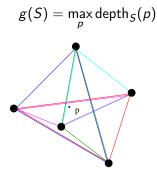
Given a set S of n points in ℝ^d, the simplicial depth of any point p with respect to S is the number of open simplices generated by points in S containing p. Denote this depth_S(p) or just depth(p).



• We consider open rather than closed simplicial depth.

Deepest points

- Question: For fixed n and d, what are the possible values of the (monochrome) depth_S(p)?
- In particular, consider for a given S the quantity:



• Then g(S) is the maximum number of open simplices generated by S containing a given point.

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Bounds for Deepest Points

• For a set S of n points in \mathbb{R}^2 the bounds are¹:

$$n^3/27 + O(n^2) \le g(S) \le n^3/24 + O(n^2).$$

• Bárány showed that in dimension d:

$$\frac{1}{(d+1)^{d+1}} \binom{n}{d+1} + O(n^d) \le g(S) \le \frac{1}{2^d(d+1)!} n^{d+1} + O(n^d).$$

- The upper bound is tight.
- For fixed *d*, this gives the correct asymptotics in *n*. However the gap in constants is large.
- The lower bound has recently been improved by Gromov (2010), Karasev (2012) and Král', Mach and Serini (2012), ...

¹Boros and Füredi (1984), but see Bukh, Matoušek∋and Nivasch (2010) 📱 ∽୍୍

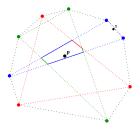
Simplicial Depth Context

- The simplicial depth of p is an gives an idea of how representative p is of S. It is one of several measures studied by statisticians of the "depth" of a data point relative to a sample.
- A point of maximum simplicial depth can be considered to be a simplicial median. The simplicial median is a multidimensional generalization of the median of a set of numbers.
- The probability that p lies inside a random simplex chosen from S is: $\frac{\text{depth}_S(p)}{n^{d+1}}$.
- The algorithmic problem of *finding* a simplex containing *p* is equivalent to the problem of finding a feasible basis in linear programming.

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The Colourful Carathéodory Theorem

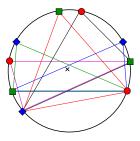
• Theorem (Bárány): if a point in \mathbb{R}^d is in the convex hull of (d+1) colourful sets, then it can be expressed as a convex combination of points of (d+1) different colours.



- This is a "Colourful" Carathéodory Theorem.
- We call the intersection of the (d + 1) colourful sets the core of the configuration.
- Note that it is not sufficient to have the point in the convex hull of some colour(s).

Colourful Simplicial Depth

- Define a colourful configuration S to be a collection of d + 1 sets of points S₁,..., S_{d+1} in ℝ^d.
- Define the colourful simplicial depth, denoted depth_S(p), of a point p with respect to a colourful configuration S to be the number of open colourful simplices from S containing p.

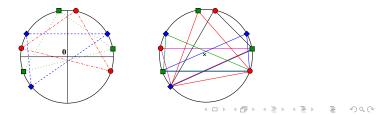


• Let $\mu(d)$ be the minimum colourful simplicial depth of a core point in dimension d.

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Refining Colourful Carathéodory

- In a typical (random) situation, we expect to find **0** in around $\frac{(d+1)^{d+1}}{2^d}$ simplices.
- **Theorem**: There is a configuration of d + 1 points in each of d + 1 colours with **0** in the convex hull of each colour, but with **0** contained in only $d^2 + 1$ colourful simplices.
- Conjecture: This is minimal, i.e. $\mu(d) = d^2 + 1$ for all d.
- True for d = 0, 1, 2, 3, 4.
- Example: A 2-dimensional colourful configuration which contains **0** in only 5 simplices:



• The core of a colourful configuration is:

$$\bigcap_{i=1}^{d+1} \operatorname{conv}(S_i).$$

- We make the following assumptions:
 - We have d + 1 points of each colour.
 - The points are in general position.
 - We have $\mathbf{0} \in \mathsf{int} \mathsf{ core } \mathbf{S}$.
- By scaling the points, we assume without loss of generality that they lie on the unit sphere S^d ⊂ ℝ^d.

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Colourful Simplicial Depth Context

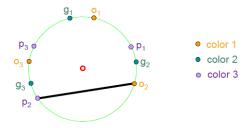
- The Colourful Carathéodory Theorem was originally proved by Bárány in the service of proving his lower bound for monochrome simplicial depth. This proof can be trivially modified to include a factor of μ(d) in the lower bound.
- There remains a probabilistic interpretation: the probability that p lies in a simplex whose vertices are sampled independently from the S_i 's is: $\frac{\text{depth}_{S}(p)}{|S_1| \cdot \ldots \cdot |S_{d+1}|}$.
- Given a colourful configuration with 0 in the core, the Colourful Linear Programming question of *efficiently* finding a colourful set of (d + 1) points containing 0 in their convex hull is an interesting problem whose complexity remains poorly understood.
- Recent research interest includes considering relaxed core conditions.

Lower bounds

- From Bárány (1982), we can deduce $\mu(d) \geq d+1$.
- Deza et al. (2006) show $\mu(d) \ge 2d$ and $\mu(2) = 5$.
- Quadratic lower bounds were independently obtained in Bárány and Matoušek (2007) and S. and Thomas (2008) using somewhat different methods. Additionally, Bárány and Matoušek showed that μ(3) = 10.
- Deza, S. and Xie (2011): $\mu(d) \ge \lceil (d+1)^2/2 \rceil$.
- A computational approach described in this talk (2013) improves this by one in dimension 4.
- Deza, Meunier, and Sarrabezolles have recently announced proofs that $\mu(d) \geq \frac{d^2}{2} + \frac{7d}{2} 8$ and $\mu(4) = 17$.

Transversals

- All these lower bounds depend on a key fact that we call the *Octahedron Lemma*. Octahedra are built from transversals.
- Fix a colour *i*. We call a set *t* of *d* points that contains exactly one point from each **S**_{*i*} other than **S**_{*i*} an *i*-transversal.

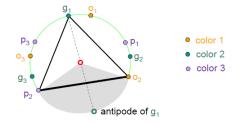


• In the picture, p_2 and o_2 form a $\hat{2}$ -transversal.

Image: A. Deza

Transversals and Antipodes

• Transversals are generators of colourful cones.



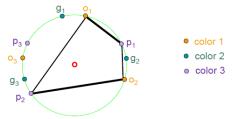
• An *i*-transversal and a point of colour *i* form a colourful simplex containing **0** if and only if the ray from **0** through the antipode of the point passes through the affine hyperplane generated by the transversal.

Image: A. Deza

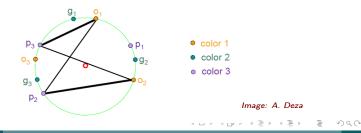
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Octahedra

• We call any pair of disjoint \hat{i} -transversals an \hat{i} -octahedron.



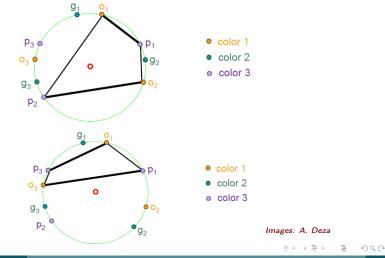
• These may or may not generate a geometric cross-polytope (*d*-dimensional octahedron).



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Octahedral Lemma

• The Octahedron Lemma: Rays from 0 in general position always intersect the same parity of facets made from \hat{i} -transversals of any fixed \hat{i} -octahedron.



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From Geometry to Combinatorics

- A colourful configuration defines a (d + 1)-uniform hypergraph on S = ∪_{i=0}^dS_i by taking edges corresponding to the vertices of 0 containing colourful simplices. Call these configuration hypergraphs.
- A strong version of the Colourful Carathéodory Theorem implies that any configuration hypergraph *H* must satisfy
 Property 1: Every vertex of a configuration hypergraph *H* belongs to some edge of *H*.
- The Octahedron Lemma gives that any configuration hypergraph \mathcal{H} must satisfy **Property 2**: For any octahedron \mathcal{O} , the parity of the set of edges using points from \mathcal{O} and a fixed point s_i for the *i*th coordinate is the same for all choices of s_i .
- Call a hypergraph whose edges consist of one vertex from each of (d + 1) sets and satisfying Properties 1 and 2 a covering octahedral system.

Small Octahedral Systems

- One strategy for proving lower bounds is to show that there are no small covering octahedral systems.
- Let ν(d) be the smallest size of a non-trivial covering octahedral system. Then ν(d) ≤ μ(d) ≤ d² + 1. Conjecture: ν(d) = μ(d) = d² + 1.
- We begin by fixing a colour 0 and d + 1 disjoint 0-transversals
 t_i for i = 0,..., d.
- We include initial edge 00...0 and focus on three key quantities of a candidate covering octahedral system:
 - ℓ , the number of edges containing t_0 . ?00...0
 - **b** the number of the octahedra formed from t_0 and t_i for some i = 1, 2, ..., d that have odd parity. $t_0 * t_i$
 - *j* the minimum number of $\widehat{0}$ -transversals that form an edge with any point of colour 0. 0??...?

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- It is clear that for any covering octahedral system with d^2 or fewer edges we must have $1 \le \ell, b, j \le d$.
- The number of edges in the system is at least j(d + 1).
- We can get further inequalities by studying the tradeoffs between edges required to satisfy the odd parity octahedra and the even parity octahedra: $(b + \ell)(d + 1) 2b\ell$ and $j + b \ge d + 1$.
- Finally, if we choose colour 0 so as to minimize ℓ but still have $\ell \geq \frac{d+2}{2}$, then we also have that the number of edges is at least $d\ell + 1$.
- These inequalities combine to give $\nu(d) \ge \lceil (d+1)^2/2 \rceil$.

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A Small Parity Table

- For a given (d + 1)-uniform hypergraph, we can form a parity table that lists the parity of each point of colour 0 with respect to the octahedra generated by t₀ and each of the transversals t₁, t₂,... t_d.
- Example: With d = 4, this is the parity table for the hypergraph with 3 edges: 00...0, 10...0, ..., 20...0, i.e. (0, t₀), (1, t₀) and (2, t₀).

octahedron \downarrow 0 th point \rightarrow	0	1	2	3	4
$t_0 * t_1$	1	1	1	0	0
$t_0 * t_2$	1	1	1	0	0
$t_0 * t_3$	1	1	1	0	0
$t_0 * t_4$	1	1	1	0	0

• Only edges containing t₀ can change more than one entry in this table.

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Repairing the Small Parity Table

The choice of *b* dictates the required parities of the octahedra $t_0 * t_i$ for i = 1, ..., d. Without loss of generality, these can be 1 for i = 0, 1, ..., b - 1 and 0 for i = b, b + 1, ..., d. Then given *b*, the parity table corresponding to the hypergraph must have *b* constant rows of ones, followed by d - b constant rows of zeros. In the case where d = 4 and b = 2, this would be

octahedron \downarrow 0 th point \rightarrow	0	1	2	3	4
$t_0 * t_1$	1	1	1	1	1
$t_0 * t_2$	1	1	1	1	1
$t_0 * t_3$	0	0	0	0	0
$t_{0} * t_{4}$	0	0	0	0	0

Thus, starting from the hypergraph consisting of the edges 00...0, 10...0 and 20...0 (previous overhead), we need to add at least 10 additional edges to get the proper parity table for b = 2.

Exclusion via Enumeration

- We implemented an enumeration scheme to improve the bound (slightly) for d = 4.
- We start by fixing a choice of (ℓ, b, j) .
- Beginning with an empty hypergraph, add edges initially as required by ℓ , these are unique up to symmetry.
- Then repair the parity table. At each stage we add one of the 15 edges that flip a single entry in the table.
- Next we try to add edges using the fact that a covering octahedral system with d^2 or fewer edges cannot have any isolated edges that differ from all other edges of the hypergraph in more than one vertex.
- As a last resort we may have to add arbitrary edges.

A Large Parity Table

- An octahedral system needs to satisfy an enormous number of parity conditions simultaneously.
- Call a set of (d + 1) points, one of each colour, a full transversal.
- Meunier and Deza (2013) reformulate Property 2 elegantly as **Property 2'**: For any pair of full transversals, the number of edges from the octahedral system that are contained in the pair must always be even.
- For the edge $T_0 := t_0 \cup \{0\}$ alone, there are d^{d+1} such parity conditions that must be satisfied.

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Fixing a Large Parity Table

- Consider now building an octahedral system beginning with T₀ and adding additional edges.
- With T_0 alone, all d^{d+1} parity conditions fail.
- Adding an edge will flip exactly d^k parity conditions, where k is the number of 0's in the edge.
- This immediately gives the fact that any octahedral system with d^2 or fewer edges must not contain any isolated edges: if T_0 is isolated, the number of parity conditions fixed by adding an edge is at most d^{d-1} , thus we require at least d^2 additional edges.

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The Parity Cube

- Rather than simply counting parity conditions, we should exploit their natural structure.
- Each full transversal is indexed by a point in $\{1, 2, \dots, d\}^{d+1} \subseteq \mathbb{R}^{d+1}$. We call this the parity cube.
- The effect of adding edge *e* to the configuration is to flip all parity conditions in the subspace defined by the equations $x_i = e_i$ for each non-zero entry in *e*.

So, for example with d = 4, including edge 12020 changes exactly the d^2 parity conditions of points in the subspace $\{x_0 = 1, x_1 = 2, x_3 = 2\}$.

The initial edge T_0 changed the entire (d + 1)-dimensional parity cube, while an edge disjoint from T_0 will change a single parity condition, i.e. a 0-dimensional subspace.

Thus the problem of fixing the parity conditions for T_0 can be viewed as a subspace covering problem (modulo 2). Required is to cover (modulo 2) the points of the parity cube, i.e. $\{1, 2, \ldots, d\}^{d+1}$, by non-trivial coordinate subspaces.

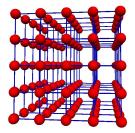


Image: HPC REU @ UMBC

Colourful Simplices and Octahedral Systems

Subspace Coverings

- For the cover to satisfy Property 1, we note that if edge e contains point $i \ge 1$ of colour j, then the related subspace satisfies $x_j = i$. The 0 points of each colour are in T_0 , so we need merely to require that the subspace cover includes at least one subspace contained in each of the d(d + 1) hyperplanes $x_j = i$ for i = 1, ..., d and j = 0, ..., d.
- Thus we would like to find such a (mod 2) subspace cover of minimal size.
- If we drop the (mod 2) condition, an inductive approach should show that such a cover requires at least d^2 subspaces.
- Unfortunately with the (mod 2) condition, there are subspace covers of size $d^2/2 + O(d)$, which do not appear to to arise from octahedral systems.

Questions and Discussion

• A gap remains even for d = 5.

- Deza, Meunier and Sarrabezolles show that some covering octahedral systems are not realizable via colourful configurations. However, it remains possible that μ(d) = ν(d) for all d.
- Can we get lower bounds analogous to the lower bound for the monochrome g(S) for the maximum colourful simplicial depth of a point in colourful configuration? (The point is not necessarily in the core.)
- There is interesting recent progress on the monochrome depth problem.
- How to compute colourful simplicial depth efficiently?
- The complexity of Colourful Linear Programming.

Thank you!

Tamon Stephen

Colourful Simplices and Octahedral Systems

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