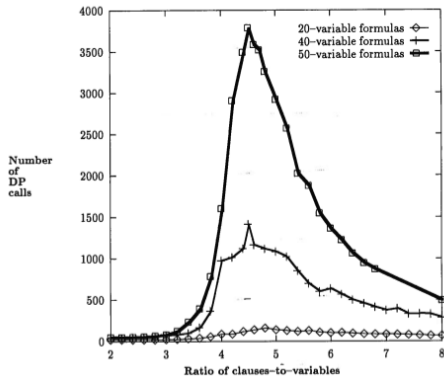


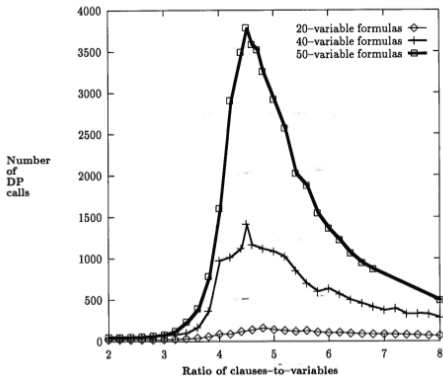
Algorithms for random k -SAT and k -colourings of a random graph

Michael Molloy

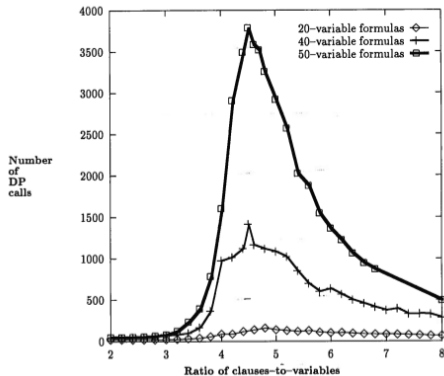
Dept of Computer Science
University of Toronto



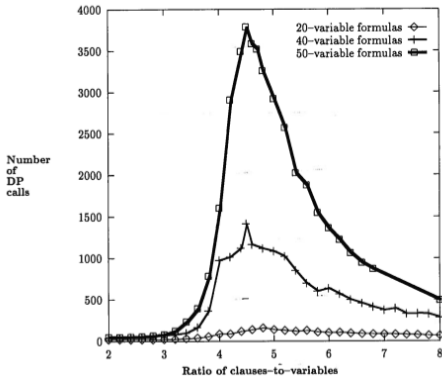
Hard and Easy Distributions of SAT Problems.
 Mitchell, Selman, Levesque 1992



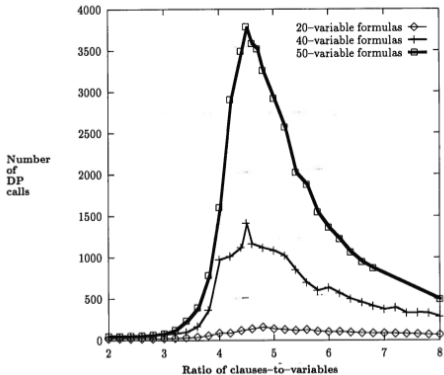
3-SAT: $(x_1 \vee \bar{x}_2 \vee \bar{x}_4) \wedge (x_2 \vee x_5 \vee \bar{x}_7) \wedge (x_1 \vee \bar{x}_3 \vee \bar{x}_5) \wedge (\bar{x}_4 \vee x_6 \vee \bar{x}_7)$



Motivation: Are only a few worst-case k -SAT problems difficult?
 What about **average** problems?



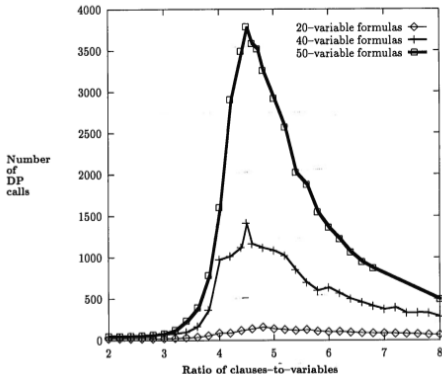
Question: What makes them difficult?



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Chvátal, Szemerédi 1988 W.h.p. the resolution complexity is exponentially high.

Implies that any Davis-Putnam type algorithm will require exponential time to recognize an unsatisfiable formula.



Question: What makes them difficult?

Achlioptas, Beame, M 2001 Explains why it takes a long time to recognize a **satisfiable** formula.

Survey Propagation

Finds satisfying solutions with $n = 1,000,000$ and $M = 4.25n$.

(Satisfiability threshold is ≈ 4.267)

Mezard, Zecchina 2002

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Mezard, Zecchina 2002

Gave us structural properties about the solutions that explain the algorithmic difficulties.

Random k -SAT: n variables and $M = rn$ clauses.

Random Models

Random k -SAT: n variables and $M = rn$ clauses.

$G_{n,M}$: Random graph with n vertices and $M = rn$ edges.

Erdős, Rényi 1959

A Simple Greedy Algorithm

UNIT CLAUSE

Iterate:

If there is a clause of size one, set that variable.
Else pick a random variable and set it randomly.

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$$(x_1 \vee \overline{x_2} \vee \overline{x_4}) \wedge (x_2 \vee x_5) \wedge (x_1 \vee \overline{x_3} \vee \overline{x_5}) \wedge (\overline{x_2}) \wedge \dots$$

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$$(x_5) \wedge (x_1 \vee \overline{x_3} \vee \overline{x_5}) \wedge \dots$$

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$$(x_5) \wedge (x_1 \vee \bar{x}_3 \vee \bar{x}_5) \wedge \dots$$

3-SAT: Works up to density $r < 2.666$; threshold ≈ 4.267

k -SAT: Works up to density $r < \frac{2^k}{k}$; threshold $\approx 2^k \ln 2$

(Franco, Paull 1983; Achlioptas, Peres 2004; Coja-Oghlan 2013)

A Simple Greedy Algorithm

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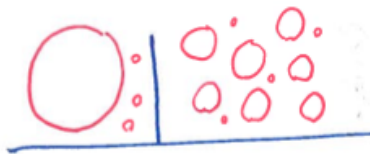
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3-SAT: Works up to density $r < 2.666$; threshold ≈ 4.267

k-SAT: Works up to density $r < \frac{2^k}{k}$; threshold $\approx 2^k \ln 2$

Variants of this algorithm all fail to work above $r = O\left(\frac{2^k}{k}\right)$.

Clustering

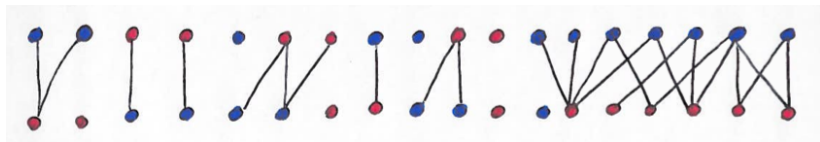


Roughly speaking, clusters are:

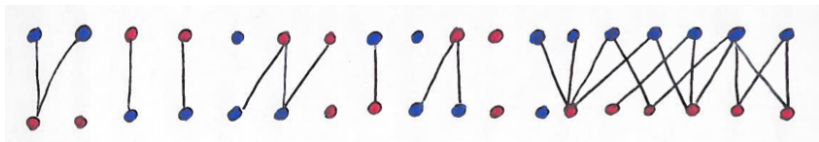
- **Well-connected.** One can move throughout the cluster changing $o(n)$ vertices at a time.
- **Well-separated** Moving from one cluster to another requires changing $\Theta(n)$ vertices in one step.

Parisi, Mezard, Zecchina

2-colourings of a Random Bipartite Graph

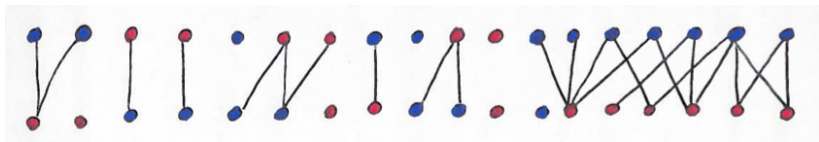


2-colourings of a Random Bipartite Graph



Two clusters - one for each colouring of the giant component.

2-colourings of a Random Bipartite Graph

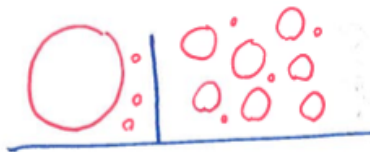


Two clusters - one for each colouring of the giant component.

We can move within a cluster by switching one small component at a time.

But leaving a cluster requires switching the $\Theta(n)$ vertices in the giant component.

Clustering



k -SAT clusters: $\approx \frac{2^k \ln k}{k}$

unsatisfiable: $\approx 2^k \ln 2$

k -COL clusters: $\approx \frac{1}{2} k \ln k$

unsatisfiable: $\approx k \ln k$

WALK-SAT

Start with any assignment.

While there are unsatisfied clauses:

 Pick a random unsatisfied clause.

 Randomly choose one of its variables and flip it.

$$(x_1 \vee \bar{x}_4 \vee x_5) \wedge (\bar{x}_2 \vee \bar{x}_3 \vee x_4) \wedge (\bar{x}_1 \vee \bar{x}_3 \vee \bar{x}_5) \wedge (x_3 \vee \bar{x}_4 \vee \bar{x}_5) \wedge \dots$$

$$x_1 = T, x_2 = T, x_3 = T, x_4 = T, x_5 = T$$

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WALK-SAT

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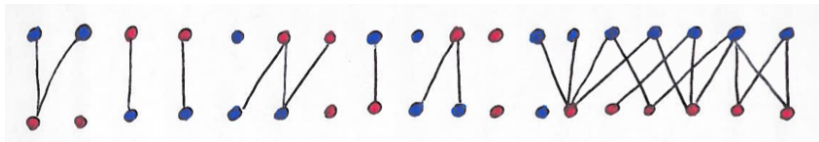
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Seems to work up to **freezing threshold** $\approx \frac{2^k \ln k}{k}$

Proven to work up to $\frac{2^k \ln k}{25k}$ ([Coja-Oghlan, Frieze 2012](#))

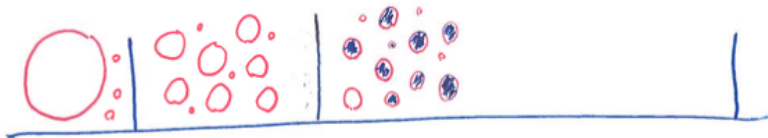
2-colourings of a Random Bipartite Graph



Two clusters - one for each colouring of the giant component.

Every vertex of the giant component is **frozen**.
Its colour is **fixed within each cluster**.

The Freezing Threshold



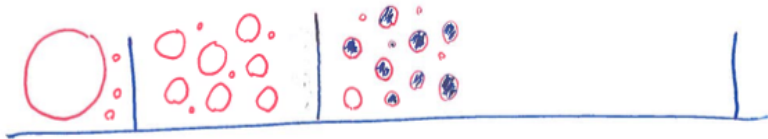
Freezing Threshold \approx Clustering Threshold

Frozen Variable: Has the same value on **every** solution in the cluster.

- $r < r^f$: Almost all clusters have **no** frozen variables.
- $r > r^f$: Almost all clusters have $\Theta(n)$ frozen variables.

Krzakala, Zdeborova; Montanari, Ricci-Tersenghi, Semerjian

The Freezing Threshold

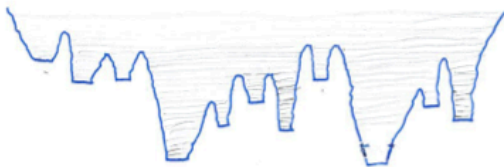


Freezing Threshold \approx Clustering Threshold

Unfrozen Variable: Can be changed by making a **local** modification - changing $o(n)$ nearby variables.

Frozen Variable: To change it requires a **global** modification - changing $\Theta(n)$ variables.

- $r < r^f$: Almost all **solutions** have **no** frozen variables.
- $r > r^f$: Almost all **solutions** have $\Theta(n)$ frozen variables.



A Complicated Greedy Algorithm

DECIMATION

Find a variable that is set **T** (**F**) in **most** solutions.

Set it **T** (**F**).

Iterate.

A Complicated Greedy Algorithm

DECIMATION

Find a variable that is set **T** (**F**) in **most** solutions.

Set it **T** (**F**).

Iterate.

The **marginal** of a variable is (p_T, p_F) in a uniformly random solution.

Challenge: Compute the marginals.

Belief Propagation with Decimation

Use BP to estimate the marginal for each variable.

Set the most biased variable.

Iterate.

The marginal of a variable is (p_T, p_F) in a uniformly random solution.

When does BP compute accurate marginals?

BP works **perfectly** on trees.

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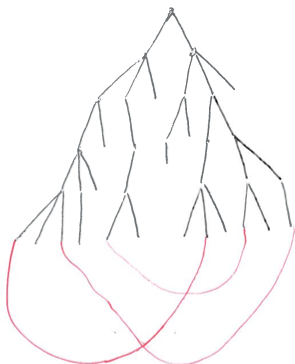
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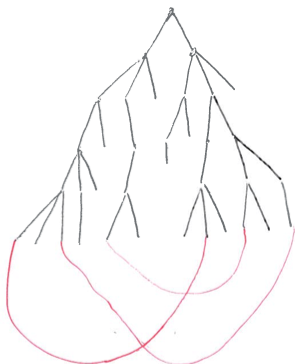
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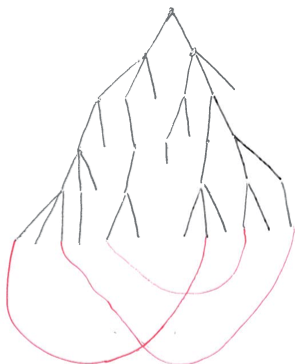


Intuition: BP should be accurate if there is negligible correlation from long paths between leaves.

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Equivalently: Two random vertices have negligible correlation.

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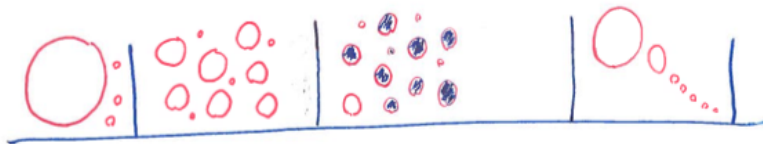
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Condensation



Condensation Threshold \approx Satisfiability Threshold

Krzakala, Montanari, Ricci-Tersenghi, Semerjian, Zdeborova 2007

After condensation: one cluster contains a linear proportion of the solutions.

Condensation



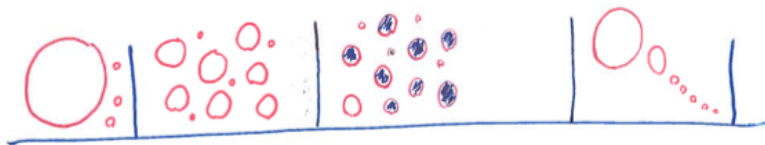
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This introduces correlations which prevent BP from working.

IDEA: Take marginals over random clusters rather than random solutions.

Survey Propagation

In a cluster, a variable can take one of three labels:

- frozen True
- frozen False
- Not frozen

The **marginal** of a variable is (p_T, p_F, p_*) in a uniformly random **cluster**.

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Eg. if $x_i = T$ then x_i is in a clause where every other literal is **False**.

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The set of valid $\{T, F, *\}$ assignments can be described using **local rules**.

Eg. if $x_i = T$ then x_i is in a clause where every other literal is **False**.

This allows us to use **BP** to estimate marginals over random $\{T, F, *\}$ assignments.

Survey Propagation with Decimation

Use **SP** to **estimate** the marginal for each variable.

Set the variable that is most biased to **T** or **F**.

Iterate.

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Iterate until the marginals are all trivial: $p_* \approx 1$.

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Then apply **WALK-SAT**.

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Empirical Observation:

The solutions found by SPD always contain **no frozen variables**.

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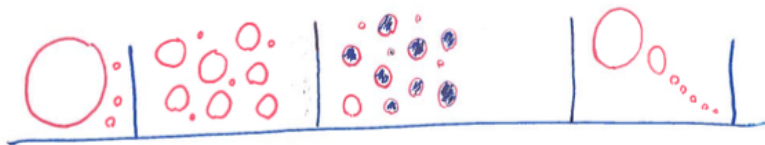
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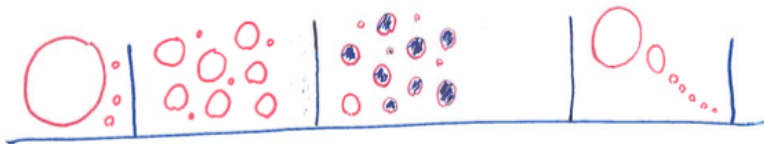
We think the second freezing threshold is $\approx \frac{2^k \ln k}{k}$.

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Proven: It is less than $\frac{4}{5}$ of the satisfiability threshold, for large k .
(Achlioptas, Ricci-Tersenghi 2006).

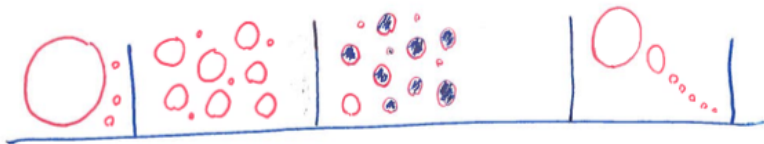


The first freezing threshold is a barrier for **WALK-SAT** and simple greedy algorithms.



For small k , **BPD** works a bit past the **condensation threshold**, and **SPD** works until the **second freezing threshold** which is very close to the **satisfiability threshold**.

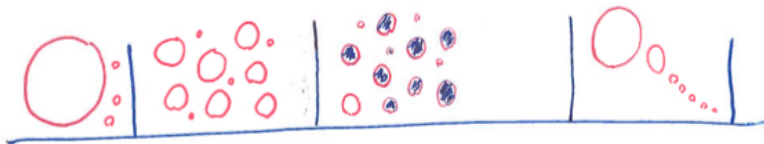
3-SAT: condensation: 3.86, second freezing: 4.25, satisfiability: 4.267



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For large k , the **clustering**, **first freezing**, and **second freezing thresholds** are all $\approx \frac{2^k \ln k}{k}$, and this seems to be a barrier for **BPD** and **SPD**.



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For large k , the **clustering**, **first freezing**, and **second freezing thresholds** are all $\approx \frac{2^k \ln k}{k}$, and this seems to be a barrier for **BPD** and **SPD**.

So despite the early promise of **SPD**, asymptotically in k it doesn't seem to beat some simple greedy algorithms.

What's Proven?

k-XOR-SAT Each clause has an odd number of true literals.

This is a system of linear equations mod 2.

What's Proven?

k-XOR-SAT Each clause has an **odd** number of true literals.

This is a system of linear equations mod 2.

The structure of the clusters is much simpler than most CSP's, and it is rigorously very well understood.

Dubois, Mandler 2002

Dietzfelbinger et al 2010

Pittel and Sorkin 2012

Ibrahimi, Kanoria, Kranning, Montanari 2011

Achlioptas, M 2011

Gao, M 2014

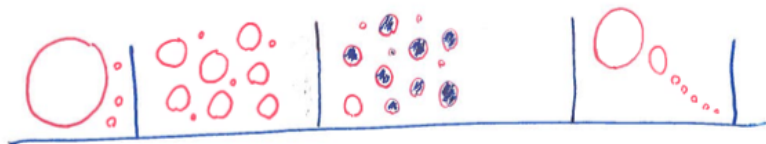
Approximate location of the satisfiability threshold

k -SAT:

$$2^k \ln 2 - (k+1) \frac{\ln 2}{2} - O(1) \leq r_{\text{sat}} \leq 2^k \ln 2 \quad \text{Achlioptas, Peres 2004}$$

k -COL:

$$k \ln k - \ln k - O(1) \leq r_{\text{sat}} \leq k \ln k - \frac{1}{2} \ln k \quad \text{Achlioptas, Naor 2005}$$



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$$r_{\text{sat}} = 2^k \ln 2 - \frac{1}{2}(1 + \ln 2) + o(1) \quad \text{Coja-Oghlan 2013}$$

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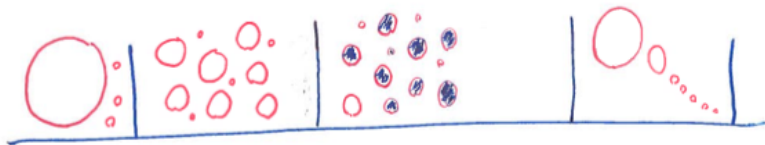
Approximate location of the clustering threshold

k -SAT:

$$r_{\text{cluster}} \leq \frac{2^k \ln k}{k} (1 + o(1)) \quad \text{Achlioptas, Coja-Oghlan 2008}$$

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$$r_{\text{cluster}} \leq \frac{1}{2} k \ln k (1 + o(1)) \quad \text{Achlioptas, Coja-Oghlan 2008}$$



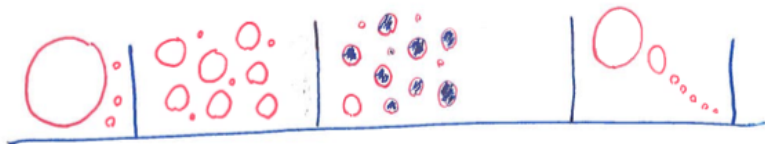
Exact location of the freezing threshold

k -SAT:

$$r_{\text{freeze}} \leq \frac{2^k \ln k}{k} (1 + o(1)) \quad \text{Achlioptas, Coja-Oghlan 2008}$$

k -COL:

$$r_{\text{freeze}} = \frac{1}{2} k \ln k (1 + o(1)) \quad \text{Achlioptas, Coja-Oghlan 2008}$$



Exact location of the freezing threshold

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k -COL:

$$r_{\text{freeze}} = \frac{1}{2} k \ln k (1 + o(1)) \quad \text{Achlioptas, Coja-Oghlan 2008}$$

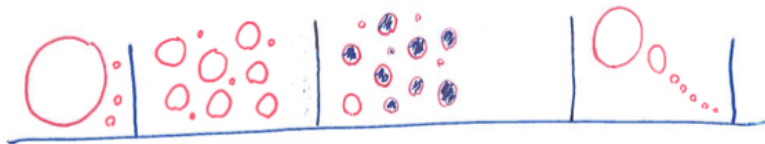
$$r_{\text{freeze}} = \min_{x>0} \frac{(k-1)x}{2(1-e^{-x})^{k-1}} \quad \text{M 2012}$$

Exact location of the condensation threshold

k -COL:

The exact value of the condensation threshold is determined.

Bapst, Coja-Oghlan, Hetterich, Rasmann, Vilenchik 2014



Simplified Belief Propagation with Decimation

Use BP to **estimate** the marginal for each variable.

Pick a random variable and set it randomly according to its marginal.

Iterate.

The **marginal** of a variable is (p_T, p_F) in a uniformly random solution.

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After several iterations, the residual formula exhibits condensation and so BP fails.

Local Algorithms fail at densities \gg the clustering/freezing threshold.

Gamarnik, Sudan 2013

Rahman, Virag 2014

